

The LEGO logo is positioned in the top left corner, featuring the word "LEGO" in white on a red square background.

Official PLAYbook of the LEGO® CLUB

August 2004

# magazine

LEGO Batman  
 sneak preview

BIONICLE PIRAHKA -  
The NEW Face of Fear!

Plus Build a  
JaFari Stalker  
2 exciting comics,  
Cool Creations/  
and more

**TIME TO  
POWER UP!**

LEGO club

LEGO EXO FORCE

Find out more at  
[WWW.EXO-FORCE.COM](http://WWW.EXO-FORCE.COM)

# TIME TO POWER UP!

separate battle rages on the mysterious Fentel Mountain. Evil robots in sophisticated battle machines have rebelled against their human creators, plotting to seize control of the mountain as their first step in conquering all of mankind. Humanity's only hope lies with a valiant team of young heroes in battle machines of their own – the GHO-FORCE!



## 7700 Stealth Hunter



Hikoru

Stealth Hunter

Advanced battle machine. Features a powerful engine and a large, articulated arm. Can be used to launch missiles and fire. The name '7700 STEALTH HUNTER' is written on its side.

Hikoru is a young man with blue hair and a blue helmet. He is wearing a blue and white uniform with a 'H' on the chest. The name 'ヒコル' (Hikoru) is written above him.

トクシュブタイ



AD1 >>>>>

## 7705 Fire Vulture

Advanced battle machine. Features a powerful engine and a large, articulated arm. Can be used to launch missiles and fire. The name '7705 FIRE VULTURE' is written on its side.



Debat

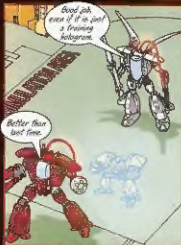
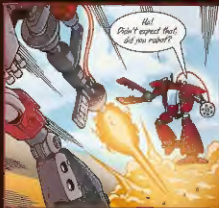
Fire Vulture

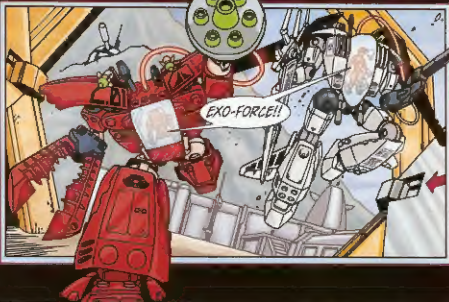
## Debatator Robot

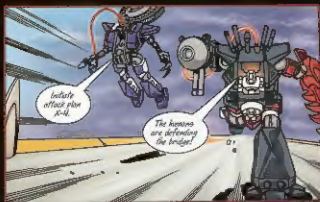
Advanced battle machine. Features a powerful engine and a large, articulated arm. Can be used to launch missiles and fire. The name '7705 FIRE VULTURE' is written on its side.




Find Out More at [www.EXO-FORCE.com](http://www.EXO-FORCE.com)










I can't keep dodging these blinks forever. And if one of them connects - I've to bet everything on one shot!



My weapon - damaged!  
But you are still alone against my greater power, human - you cannot win. Surrender!




Don't you know by now, robot?



No EXO-FORCE member is ever alone.

And no human ever surrenders. So come and fight, if you dare!



You have won - for now. But we will return, and on that day, EXO-FORCE will fall!

Follow the further adventures of EXO-FORCE at [www.EXO-FORCE.com](http://www.EXO-FORCE.com)



# THE NEW FACES OF FEAR!

As powerful and evil beings, the Piraka have seized the island of Voya Nui and enslaved the Matoran population. Their horrible goal: find and steal the legendary Mask of Life! If they succeed, these monstrous villains may well doom the universe itself. ■

**ALL**

with lightning eyes  
and glowing dark  
teeth



**Zaktan -- 8903**

Brilliant and ruthless leader of the Piraka, Zaktan may be the strangest of them all. His body is made up of billions of microscopic protodites which can split apart and come together at will. He possesses laser vision and carries a zamor sphere launcher and a three-bladed weapon with gripping tongs on the opposite end. Hated and feared by the other Piraka, none have the courage to defy him.



**Reidak -- 8900**

Brutal enforcer for the Piraka, Reidak believes in throwing boulders first and asking questions later. Although smart and cunning, he prefers to rely on his raw strength to see him through. He carries a zamor sphere launcher and a combined drill and buzz saw capable of turning solid ground to quicksand. Reidak also possesses infrared and thermal imaging vision, and adapts after every defeat, so as to be virtually invincible.



**Vezok -- 8902**

Nastiest and most vicious of the Piraka, Vezok is a mountain of rage waiting to explode. He carries a harpoon that can pull him through the water at high speed, as well as a zamor sphere launcher and a buzz saw that fires water daggers. He possesses powerful impact vision and is capable of absorbing and storing the powers of anyone in close proximity.



BIONICLE

**PIRAKA**

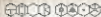
[www.PIRAKA.com](http://www.PIRAKA.com)





### Avak — 8904

Inventor and engineer for the Piraka, Avak can make a machine or weapon out of almost anything. With his x-ray and telescopic vision, few can hide from him. He has the ability to conjure a prison from thin air that will counter the powers of any living foe. He carries a zemor sphere launcher and a dual weapon with a seismic pickaxe on one end and a jackhammer on the other.



### Thok — 8905

Intelligent and manipulative, Thok delights in setting his fellow Piraka against each other. He is confident that when all is said and done, only he will be left alive to claim the Mask of Life. Thok carries an ice peg and ice weapon that can freeze anything instantly. In addition, his spellbinder vision can disorient a foe. His most potent power is the ability to bring any inanimate object to life and make it serve him.



### Hakann — 8901

Arrogant and treacherous, Hakann is disliked by all the other Piraka. He has made a secret alliance with Avak, but already has plans to betray him and all the others and steal the Mask of Life for himself. Hakann wields a zemor sphere launcher, lava launcher and energy claw, and has intense heat vision. Hakann's preferred method of attack is to unleash devastating mental blasts.



the

# Inside



BIONICLE

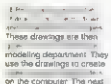
## Web of Shadows

**rowing into indie stores spring 2006 is the new BIONICLE movie BIONICLE 3: Web of Shadows.** EGO Magazine caught up with director Terry Shalespeare to find out the inside scoop on how movie-makers brought the Big Buds—Roodaka, Sidorak, and the Visorak—to life on the screen.

**Q** What's the process of animating the various Roodman and Fudrop figures for the movie?



Q Once you have the decision, what's next?



**Q** Did the production team learn and only unique, out there to the point that it's like, 'Wow, that's what fans might want to look for'?

**TERRY** Yes, we did! For Rodaka, for instance, we thought it would be really cool if she had snake-like hair appendages that would

● lot of extra work for the

of steam from his tusks.

4. How do the models  
appear to their screen  
counselors?

sets and the screen figures  
A .....  
So s.....  
is possible so that the fans  
heroes.

④ How are they different?



**Q:** Did you have any problems animating the characters? If you did, how did you solve them?

**TERRY:** The number one problem we faced was, how does a character walk? For instance, in the story the Toa are poisoned and mutate into monster-like Hordika.

the way they walk, move

story, the characters are very

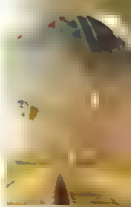
[illegible]

Q What did you do to make the LTY look creepy and border weird.

important. Night is always creepier than daylight, so scenes at night. We had in

4. 1990年12月，中国工商银行总行在北京市成立，这是中国第一家按照现代企业制度组建的国有独资银行。

sound designers created  
new creatures of the night  
3: 2 1 2 3 4 5 6 7 8 9 10 11 12  
neighbourhood! ■



Out now **BONKIE 3**  
Week of Shadows on DVD  
For more of the series  
with Terry Shakespeare  
check out [www.BONK](http://www.BONK)







# WILD HUNTERS

## Safari Stalker!

In the jungles or the savannah, this tough and rugged exploration vehicle is always on the prowl! Even when it picks up an unexpected passenger like the Tropical Humonga-Monkey, the Safari Stalker just keeps on rolling.



Build the  
Safari Stalker  
and Humonga-Monkey  
using pieces from  
4883 Safari Stalker  
and 4884 Wild Hunters!

#4883

#4884

**LEGO** **Knight's Kingdom**



The Knights' quest to capture the Dark Fortress takes a dangerous turn!

Jump to safety, Knights!  
Find the fortress while I  
lead these villains away!

Good luck, Sir Darius.  
Here we go again!



He's been captured!  
He wanted us to complete  
the mission...but what  
should we do?



Knights' Kingdom comic

Those Shadow Knights  
are coming fast! Only  
one thing to do...



Too late...they've  
got me!

Sir Darius!  
No!

But the Shadow Knights surround  
the stolen Battle Vase!


Shorty...

What is this place?  
It's like a nightmare!

Welcome to my  
SCORPION PRISON CAVE,  
Sir Darius!

Sure! You're!





I've found the final piece of the long-lost shield of Agra. When I add it to the mask atop my Dark Fortress, my power will be supreme - and Morcia will finally be mine!

I hope the others reach the fortress in time!

Meanwhile...

There it is - Vladek's fortress.

The king needs us to lower that drawbridge. Let's go!

We must capture the fortress...and yet, we can't leave Sir Dandel a prisoner.

No one enters the Scorpius Prison Cave without Lord Vladek's permission!

**ROAR!**

Sir Rancor, Sir Saurin, you must get the drawbridge down. I'll rescue Sir Dandel!

This armour is supposed to make me faster than ever. Time to put it to the test!



A promotional poster for the LEGO Batman movie. The background is a stylized, dark Gotham City at night, with yellow smoke or fire rising from the left. In the foreground, the Joker is on the right, wearing a purple suit and a green bow tie, with a wide, menacing grin. On the left, Catwoman is shown from the chest up, wearing a purple outfit and having red liquid in her eyes. In the center, a large, bold title reads "A DARK KNIGHT IN GOTHAM!". Below the title is the website "www.LEGO.com/batman". In the upper center, a small figure of Batman is seen flying. A "LEGO" street sign is visible on the right. At the bottom center, a small figure of Batman is walking. The bottom right corner features the LEGO logo and the word "BATMAN" in a large, stylized font, followed by the tagline "THE DARK KNIGHT LIKE YOU'VE NEVER SEEN HIM BEFORE!".

# A DARK KNIGHT IN GOTHAM!

[www.LEGO.com/batman](http://www.LEGO.com/batman)



**BATMAN**

THE DARK KNIGHT LIKE YOU'VE NEVER SEEN HIM BEFORE!